

V Semester B.C.A. Examination, March/April 2022 (CBCS Scheme) COMPUTER SCIENCE (Paper – III) Software Engineering

Time: 3 Hours Max. Marks: 100

Instruction: Answer all Sections.

SECTION - A

Answer any 10 questions. Each question carries two marks.

 $(2\times10=20)$

- 1. Define software engineering.
- 2. What is glueware?
- 3. What is feasibility study?
- 4. Define prototype model.
- 5. What is coupling? Name two types of coupling.
- 6. What are OOD and OOP?
- 7. What is the advantage of GUI?
- 8. Define fault avoidance and fault tolerance.
- 9. Define test case.
- 10. Difference between verification and validation.
- 11. Name two types of software product with example.
- 12. Define project management.

SECTION - B

Answer any 5 questions. Each question carries five marks.

 $(5 \times 5 = 25)$

- 13. Write a note on Risk Management Process.
- 14. Describe system procurement processes.